Competition	Fenn Cup
Format	Men's Handicap 4 Bowl Singles Knockout
Shots/Ends	21 Shots
Marker required	To be arranged by the Challenger.
Umpire	Marker acts as umpire except in final when
	an umpire will be appointed
Rink Choice	Drawn by third party or Marker
Toss for Jack	The player who wins the toss at the start
	of the game (opponents calls) has choice
	of Jack
Trial ends	2 with agreed number of bowls (maximum
	of 4 per player)
Dead end	Replayed, direction agreed by both players
Tied end	Counts as an end and score marked as 0
	for both players
Visiting the head	Anytime
L <mark>eaving the gree</mark> n	Only if opponent agrees and no more than
	10 minutes. If the player leaving the green
	does not return within 10 minutes the
	game will be awarded to their opponent
Scorecard	Signed by both players and placed in file by
	marker
Recording of result	Marker updates Competition Sheet
Scoring	The lowest handicapped player must reach
	21 shots to win. The highest handicapped
	player must reach 21 shots plus the
	handicap difference (e.g. 1st player is
	handicapped at 3 and 2 nd at 8, the 1st
	player must reach 21 before the 2 nd scores
	26)
Competition Draw	Standard knockout drawn by Competitions
	Committee who determine if preliminary
	rounds are required dependent upon
	number of entries
	The Competitions Committee assigns
	handicaps based upon previous success in
	Competitions and club representation