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| Competition | J & J Chalice |
| Format | Drawn Mixed League |
| Shots/Ends | Each round shall be of 6 ends except the final that shall be 9 ends. |
| Dress Code | White tops (or branded bowls tops) above the waist and Greys below for all rounds. |
| Marker required | Not required |
| Umpire | An umpire will be appointed for the tournament |
| Rink Choice | Determined by Competitions Committee. Rink choices in subsequent rounds will ensure no team has an advantage of earlier rink experience over their opponents |
| Toss for Jack | Opponent calls, winner has choice of Jack |
| Trial ends | None |
| Dead end | All dead ends will be an end won by the non-offending team who will be awarded 2 points. |
| Tied end | Counts as an end and score marked as 0 for both teams |
| Visiting the head | No player can revisit the head. |
| Leaving the green | If a player leaves the green all remaining ends will be scored 2-0 to opponents |
| Scorecard | Signed by both skips and handed to tournament organiser |
| Recording of result | Tournament organiser will record the scores, 2 points for a win and 1 point for a draw. League winners will be decided on: points, then highest shot difference, then number of ends won. If teams are still tied a 1 end tie break will determine the winner. The winning team from each league will go forward into the final which will be played over 9 ends or one hour duration. |
| Competition Draw | The Competitions Committee will determine format depending on entry numbers. They will then draw teams accordingly. A team may change this order if so desired. They will then draw teams into 2 leagues. There will be a break of 10 minutes between matches. If a player withdraws, the Competitions Committee will appoint a replacement |